

Mile High Crosscut Saw Competition Award

Beartooth Back Country Horsemen will begin what it hopes to be an annual state convention contest. The Mile High Award is named for the Mile High Back Country Horsemen Chapter which sponsored a saw competition in 2011.

This year's competition will be held on Saturday, March 31 and all chapters are urged to enter. Contestants must be pre-registered by 9:30 a. m. Saturday, March 31. Contact the competition chairman, Dave Heinle at beartoothlumber2@gmail.com or (406) 328-4471 with any questions.

The Mile High Award will be presented on Saturday evening at the banquet. The Beartooth chapter looks forward to the competition becoming an annual event with the award traveling from chapter to chapter with the competition winners.

Saw Competition Order of Events and Official Rules

Sponsored by Beartooth Back Country Horsemen

March 31, 2012, Billings Hotel & Convention Center

Registration

- All contestants must be **PRE-REGISTERED** with the Beartooth Back Country Horsemen by 9:30 a.m. March 31. Mandatory competitor meeting 9:30 a.m. at the competition site.
- Winning team will receive the traveling trophy.



Required Forms

- All competitors must complete and submit the following forms to be eligible for competition:
 1. Release, Waiver, Indemnity Agreement and Covenant Not to Sue
 2. Insurance Responsibility

Insurance

- Competitors are responsible for having their own medical and other applicable insurance. **No such insurance is provided by Beartooth Back Country Horsemen**

Dress Code

- Competitors must wear long pants, shirt, and shoes.

Head Judge

- The Head Judge's job is to enforce the rules. All calls by the Head Judge will be final.

Appeals Process

- Appeals will only be allowed for rule interpretation issues or for issues not covered in the rules.
- No appeals can be made on judgment calls. For example: jumping the gun, blocks not severed, or incomplete disks.

Timers & Officials

- There will be two timers on each contestant.
- The timer's cadence will be: "Timer's ready, Contestants ready, 1, 2, 'GO'."
- The commencement of timing of the Underhand, Standing, and Crosscut occurs when the Head Judge or Starter's cadence reaches the word "GO", and ends when the block hits the ground.
- It is under the discretion of the Head Judge if a contestant is to be disqualified for "Jumping the Gun".

Disqualification

- Indication of disqualification for any infraction will be made to the competitor concerned at the conclusion of the heat by the Head Judge.
- There will be no monetary reward if a contestant is disqualified.

Persons In The Arena

- NO PERSON other than the participating competitors, wedger for the Crosscut events or a helper may be within the arena during competition.
- The Head Judge will clear the arena with the sounding of a whistle, prior to competition. The arena will remain clear until the whistle is sounded at the completion of the heat.
- The reserved competitor area is for registered competitors only. No other individuals, including family members, will be allowed in this area.

Wood

- Sawing wood will be Doug fir.



Drawing For Wood, Station and Saws

- During the mandatory meeting for competitors, wood and stations drawings will be held by contest officials.
- Saws will be provided by Beartooth Back Country Horsemen.
- No individual contestant saws will be permitted.

Tie Breakers

- Ties will be broken within each event with a repeat of the tied event between the individuals in question.

General Rules

- Only the Head Judge may remove bark, loose fragments of wood or imbedded grit from competitor wood blocks.
- No competitor gets a 2nd chance unless the Head Judge determines that the competitor has been unintentionally wronged.
- Competitors are responsible for the proper and secure mounting of the blocks.

Crosscut Saw/ Two Person

- Contestants may have a helper to wedge and spray/lubricate the saw. All helpers should stand on the log side of the saw.
- No competitor is allowed to use a counter weight on the opposite end of the crosscut saw.
- Time starts: On the word "GO". Time stops: When the disc hits the ground.
- Competitor is allowed a 12" arc starting cut.
- 1.5" of wood is allowed to make the cut.

- The disc must be complete, or the contestant will be disqualified. If the disc breaks the contestant may continue if there is enough wood to continue.
- Contestants may question the location of starting cuts designated on or near obvious knots. Alternative location of the starting cut will be decided by the Head Judge. Knots encountered thereafter will be considered luck of the draw. Cut outs disqualify the cut.
- Contestants may enter only once.